We love getting feedback from our fans! Please feel free to fill out this form and drop it in the "Question Block" on your way out, or e-mail us at umd@gamersymphony.org.

How did you hear about the Gamer Symphony Orchestra's concert?

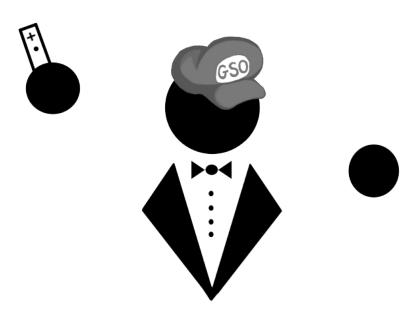
What arrangements would you like to hear from GSO? Other comments?

Please write down your e-mail address if you would like to receive messages about future GSO concerts and events.

The University of Maryland's

Gamer Symphony Orchestra

http://umd.gamersymphony.org/



Fall Concert 2010

Dekelboum Concert Hall Clarice Smith Performing Arts Center Saturday, December 11, 2 p.m.

> Peter Fontana, conductor Kira Levitzky, conductress Jeff Nickerson, choral director

About the Gamer Symphony Orchestra

In the fall of 2005, student violist Michelle Eng sought to create an orchestral group that played video game music. With a half-dozen others from the University of Maryland Repertoire Orchestra, she founded GSO to achieve that dream. By the time of the ensemble's first public performance in spring 2006, its size had quadrupled.

Today GSO provides a musical and social outlet to 120 members. It is the world's first college-level ensemble solely dedicated to performing orchestral arrangements of video game music.

Aside from its concerts, GSO also holds the "Deathmatch for Charity" every spring. All proceeds from this video game tournament benefit Children's National Medical Center in Washington, D.C., via the "Child's Play" charity. (http://www.childsplaycharity.org/) Deathmatch 2011 will be held in the University of Maryland's Stamp Student Union on Saturday, March 12.

Follow the GSO on Twitter for information about all of our future events! http://twitter.com/GamerSymphony

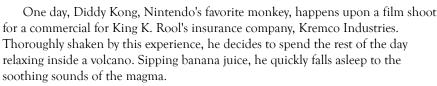
<u>Purchase GSO merchandise!</u> http://www.zazzle.com/umdgso

Save the date! GSO will celebrate its fifth anniversary at its spring concert on May 7, 2011, at 3 p.m. in the Clarice Smith Center's Dekelboum Concert Hall!

DKC Medley II: Son of DKC Medley

David Wise

Donkey Kong Country (1994), Donkey Kong Country 2 (1995) Arrangement and Lyrics by Steve O'Brien



No monkeys were burned in the making of this arrangement.

Castles

Koji Kondo and David Wise Super Mario World (1990), Donkey Kong Country 2 (1995), Legend of Zelda: A Link to the Past (1991)

Arrangement by Chris Apple

"Castles" is a medley of dungeon themes from classic Super Nintendo games. Previously featured by the GSO as a string chamber piece in 2007, this piece has been reincarnated to capture the pomp and circumstance of the full orchestra.

Aria di Mezzo Carattere

Nobuo Uematsu Lyrics by Yoshinori Kitase Final Fantasy VI Arrangement by Greg Cox Soprano Soloist: Diana Bestul-Taylor



One of the most innovative scenes in Final Fantasy VI involves the player taking part in a performance of an opera, "Maria and Draco." One of the player's characters, the general Celes, must impersonate a singer taking the role of Maria. In this "half-character" ("mezzo carattere") aria, Maria professes her love for the soldier Draco, and her despair that she may be forced to marry Ralse, a prince from an enemy kingdom. In the end, she resolves never to give up on Draco, and to save her love for his eventual return.

Still Alive

Amthor Birgisson and Rami Yacoub Mirror's Edge (2007) Lyrics by Lisa Miskovsky Arrangement by Kyle Jamolin

Performed by Jen Johnston and Kyle Jamolin

"Still Alive" is the main theme from 2007's "Mirror's Edge," the unique, first-person running game. The story of the game follows the actions of Faith, a rebel in a totalitarian society that has manufactured peace, but has removed all else. The song describes the spirit of the character, one who would rather live in danger, yet truly live, as opposed to living in peace, yet be a slave.

Hymn of the Fayth

Masashi Hamauzu, Nobuo Uematsu and Kazushige Nojima *Final Fantasy* X (2001) Arrangement by Michelle Eng and Christine Lau

The "Hymn of the Fayth" is a song that is sung throughout "Final Fantasy X" by the people of Spira. It is a scriptural song that is sung to soothe the souls of the dead. Each Fayth in the game has its own version of the hymn. This arrangement begins with a solemn presentation of the main theme and increases in complexity with each repetition before culminating in joyous praise.

Program

Termina Field Koji Kondo performed by Cynthia Xu arr. Cynthia Xu

Gusty Garden Galaxy
arr. provided by VGO

Arr. Shota Nakama
adapted for GSO by Rob Garner

Emotional Skyscraper - Cosmic Mind

Jun'ya Ota

arr. Christopher Lee, Jasmin Hottle

Shades of Blue Minae Fujii et. al.

arr. Chris Apple

Gnosis
Yasunori Mitsuda
adapted for GSO by Rob Garner

15 Minute Intermission

Still Alive Amthor Birgisson and Rami Yacoub performed by Jen Johnston and Kyle Jamolin arr. Kyle Jamolin

Hymn of the Fayth

Masashi Hamauzu and Nobuo Uematsu

arr. M. Eng and C. Lau

DKC Medley II:

Son of DKC Medley

David Wise

arr. Steve O'Brien

Castles Koji Kondo and David Wise arr. Chris Apple

Aria di Mezzo Carattere

from Maria and Draco (Final Fantasy VI)

Soprano Soloist: Diana Bestul-Taylor

Nobuo Uematsu
arr. Greg Cox

Orchestra Members

Flugelhorn

* denotes section leader

** denotes concert mistress

Flute

Violin

7101111	1 111111	1 tugentorit
Eric Borrero	Mary Beck	Robert Garner
Rohin Chand	Samantha Kretschmer*	
Josh Chik	Jingyou Xu	French Horn
Christina deGraft-Johnson		Anna Costello*
Jess Gonzales	<u>Piccolo</u>	Joe Cross
Julie Heffernan	Michelle Rosen	Sam Deschenaux
Christopher Lee*		Sam Foo
Shirin Majidi	<u>Clarinet</u>	
Curtis Mitchell	Andrew Bishop*	<u>Trombone</u>
Katie Noble	Kristi Licare	William Ardanuy
Patrick O'Donnell	Scott Miller	Bill Campbell
Melissa Ou		Peter English
Rebecca Parker	<u>Oboe</u>	Joel Guttman
Jonathan Poplawski	Jacob Coppage-Gross*	
Laura Stayman**	Kristi Engel	<u>Euphonium</u>
Alexa Stott		Dvir Kafri*
James Wissman	<u>Alto Saxophone</u>	
Diane Ye	Song Fu	<u>Tuba</u>
	Michael Powers	David Scherr
<u>Viola</u>	Joseph Wang	
Chia-Min "Jack" Chen		<u>Guitar</u>
Stephanie Cross	<u>Tenor Saxophone</u>	Maryann Moses
Adrian Francisco	Hyeon "Matt" Kim	James Tarkenton
Tacy Lambiase	Philip Mastandrea	
Jason Li		<u>Bass Guitar</u>
Sonya Lu	Bass Clarinet	Darrell Schaefer
Sam Metz	Nathan Cloeter	Gerald Tagunicar
Victor Ontiveros	Erin Grand	
Carrie Quattlander*		<u>Piano</u>
	<u>Bassoon</u>	Andrew Baer
<u>Cello</u>	Randall Perrine*	Jasmin Hottle*
Lauren Beasley		Julius Verzosa
Alan Eng*	<u>Trumpet</u>	Cody Zhang
Carli Follett	Mike Charles	
Yvonne Shiau	Sam Nassau	<u>Percussion</u>
Stephen Viola	Matthew Phipps*	Zara Simpson
	Alexander Ryan	Jeremy Ulrich
<u>Contrabass</u>		
Graham Shirley		

Emotional Skyscraper - Cosmic Mind
ZUN (Jun'ya Ota)
Touhou Seireisen - Undefined Fantastic Object (2009)
Arrangement by Jasmin Hottle and Christopher Lee



A pounding heart as the world of dharma is once again filled with light... After facing a tiny, tiny clever mouse, an umbrella that was left behind and forgotten, a traditional old man and a fashionable young lady, the captain of a ghostly passenger ship and a tiger-patterned Vaisravana, the heroine finds herself face-to-face with the great mind that was sealed away so long ago. For those familiar with the Touhou Project series, stay sharp! Several familiar and beloved themes are hidden throughout the piece.

Shades of Blue

Yasuaki Fujita, et al. Mega Man 2 through Mega Man X3 (1989 - 1996) Arrangement by Chris Apple

In AD 200X, household robot Rock was created by the master robot designer, Dr. Light, and was enjoying a peaceful life. Then one day, industrial robots all over the world went on a rampage, and the world fell into total chaos. Rock, having a strong sense of justice, volunteered to be converted into a fighting robot. The superrobot Mega Man was born. "Shades of Blue" paints the intense emotions that Mega Man, as a robot, can never feel: the sacrifice of choosing vigilance over comfort, the thrill of heroism, and the bittersweet joy of victories that never last.

Gnosis

Yasunori Mitsuda Xenosaga Episode 1: Der Wille zur Macht (2003) Adapted for the GSO by Rob Garner

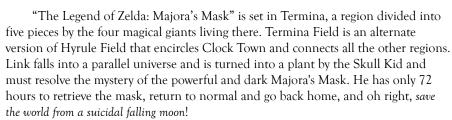
"Gnosis" derives from " $\gamma\nu\omega\sigma\iota\varsigma$," a Greek word for "knowledge," but a knowledge that extends far beyond material existence. In "Xenosaga," the Gnosis are an ethereal enemy; mere skin contact with them is enough to destroy human life. This song captures the driving relentlessness of the Gnosis, who attack spacefaring humans without cause or warning. GSO played a sparser version of this arrangement in 2007.

Chorus Members

<u>Program Notes</u>

<u>Termina Field</u>
Koji Kondo
Legend of Zelda: Majora's Mask
Arrangement by Cynthia Xu

Performed by Cynthia Xu





Gusty Garden Galaxy
Mahito Yokota and Koji Kondo
Super Mario Galaxy (2007)
Arrangement by Shota Nakama, VGO
Adapted for the GSO by Rob Garner

Bowser has captured Princess Peach (again). Mario must travel through the stars to rescue her and stop Bowser's plan to conquer the universe. "Gusty Garden" captures the whimsical, airy feel of Mario's adventures through the galaxy of the same name. Like the original score, this piece has a light Latin flavor. The score for this piece was graciously provided to the GSO by the Video Game Orchestra (VGO), founded at Boston's Berklee College of Music in 2008.

<u>Soprano</u>	<u>Alto</u>	<u>Tenor</u>	<u>Bass</u>
Judy Al-Ahmary	Jasmine Bestul-	Connor Davis	Alex Booth
Diana Bestul-Taylor*	Taylor	Kevin Hencke	ReVaughn Green
Ayla Hurley	Denise Cross	Kyle G. Jamolin*	Brandon Hauk*
Jen Johnston	Meg Eden	Steve O'Brien	Hamza Husain
Elizabeth Kallgren	Farah Kahn	Xiaobo "Michael"	Brian Kwong
Amanda Laughlin	Fiona McNabb	Tang	Michael Ohr
Christa Lee	Laura Peregoy*	Ben Walker	Peter Shi
Lucy Qian	Sasha Peterson	Benjamyn Ward	Carlton Smith
Christi Rajnes	Holly Wu		Tevis Tsai
Jelila Walker	Cynthia Xu		Bryan Vanek

* denotes section leader

Officers

President: Rob Garner Vice President: Alex Booth Edd Tsao Treasurer: Acting Secretary: Katie Noble Conductor: Peter Fontana Conductress: Kira Levitzky Music Director: Brvan Vanek Choral Director: **Jeff Nickerson** Orchestra Manager: Michelle Rosen At-Large Officer: Elise Arao At-Large Officer: Alexander Ryan Advertising Director: Katie Noble Social Director: Samantha Kretschmer

Webmaster: Samantha Kretschm
Brandon Hauk

Assistant Webmaster: Elise Arao

Academic Advisor: Dr. Derek Richardson, Department of Astronomy

Founder: Michelle Eng

GSO Logo by: Matt Maiatico and Katie Noble

Program Design by: Jeff Nickerson

Program art by Meg Eden, Katie Noble, Jasmin Hottle and Gerald Tagunicar

Partners of the GSO

Magruder GSO

http://magrudergso.org/

In December 2008 two students from Magruder High School in Rockville, Md., founded the Magruder Gamer Symphony Orchestra. Elliott Coleman and Joel Guttman had been inspired by the University of Maryland GSO, which provided administrative guidance and music to the new group. Completely student-administrated, the Magruder GSO performs regularly at Magruder High music concerts as the school's only non-classroom ensemble. Their next concert will be on December 16th.

Video Games Live

http://videogameslive.com/

This professional video game concert tour served as part of the inspiration behind the GSO. Be sure to purchase tickets for one of the two performances on Feb. 26, 2011, at nearby Strathmore in Bethesda!

Video Game Orchestra

http://www.vgo-online.org/

VGO, founded by Berklee College of Music alumnus Shota Nakama, is an orchestra that performs contemporary arrangements of video game music. As the first and only New England-based orchestra that focuses on showcasing interactive media compositions, VGO provides access and raises awareness of video game-related compositions.

A chamber orchestra, a five-piece rock band, and a choir comprise VGO. The ensemble's award-winning musicians come from more than 20 countries. This multicultural diversity background contributes to the unique sonic signature of VGO. VGO's debut concert was in July 2008 in front of about 200 people at a small Boston chapel. Since then, the success and audience number have been growing along the way. VGO's latest performance at PAX East 2010 garnered acclaim from the 7,500 in attendance.

HARDER BETTER FASTER STRONGER



FOR MORE INFORMATION:
WWW.DCANIMECLUB.ORG

202-262-2083

DC ANIME CLUB IS A 501 C 3 NON PROFIT ORGANIZATION

G UOH STG 01/08

